

P-80C Shooting Star



JET AGE

Jet Maneuver Chart C

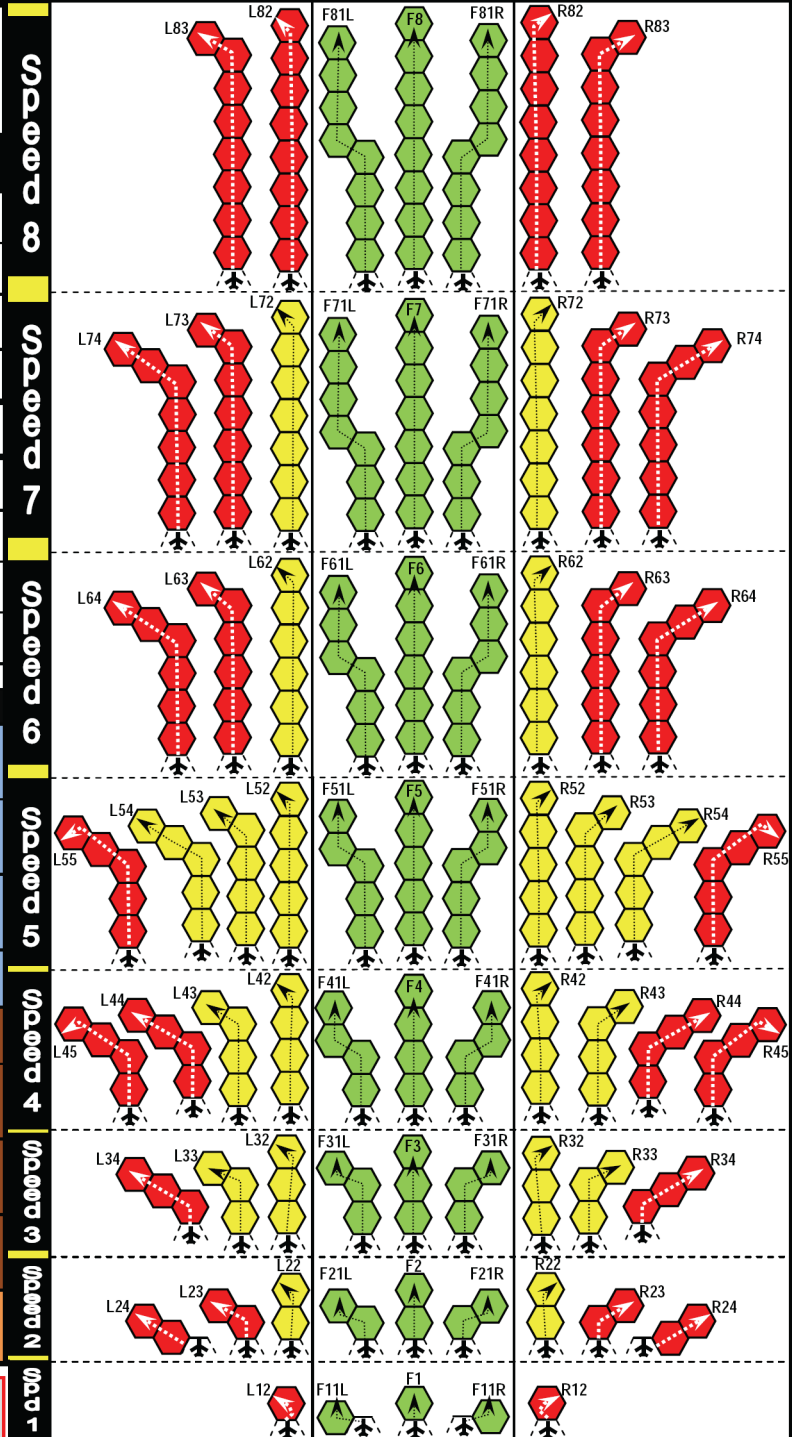


NORMAL MANEUVERS	EXTREME TURN (L/R)	TURN (L/R)	FORWARD	NOTES
+4 Alt Jet Climb ↑↑↑↑	-10, -9, -8	-9, -8, -7	-8, -7, -6	
+3 Alt Steep Climb ↑↑↑	-8, -7, -6	-7, -6, -5	-6, -5, -4	
+2 Alt Power Climb ↑↑	-6, -5, -4	-5, -4, -3	-4, -3, -2	
+1 Alt Climb ↑	-4, -3, -2	-3, -2, -1	-2, -1, N	
Level Flight ➤	-3, -2, -1	-2, -1, N	-1, N, +1	
-1 Alt Dive ↓	-2, -1, N	-1, N, +1	N, +1, +2	• May add one (+1) hex forward at move end
-2 Alt Power Dive ↓↓	-1, N, +1	N, +1, +2	N to +3	
-3 Alt Steep Dive ↓↓↓	*, N, +1, +2	N to +3	N to +4	* Optional Automatic Out-of-Control
-4 Alt Jet Dive ↓↓↓↓	*, N to +3	N to +4	N to +5	* Optional Automatic Out-of-Control

SPECIAL MANEUVERS	FORWARD	NOTES
+4 Alt Jet Immelman	-9 or -8	Maximum speed: 7
+3 Alt Steep Immelman	-7 or -6	Maximum speed: 6
+2 Alt Power Immelman	-5 or -4	Maximum speed: 5
+1 Alt Immelman	-3 or -2	Maximum speed: 4
-1 Alt Split-S	-2, -1, N	Maximum speed: 3
-2 Alt Power Split-S	-1, N, +1	Maximum speed: 4
-3 Alt Steep Split-S	N, +1, +2	Maximum speed: 6
-4 Alt Jet Split-S	N, +1, +2, +3	Maximum speed: 7
same Alt Stall	No move	Maximum speed: 1 May not stall two turns in a row



Jet Immn.
Steep Immn.
Pwr. Immn.
Imelman
Split-S
Pwr. Split-S
Steep Split-S
Jet Split-S



Speed Adjustment Options: **○** = Speed adjustment option when NOT at max speed; N (No Change); may not exceed max speed.

P-80C Shooting Star

Tm/Sp/Ag: **C6 +2**
Guns: **FF:6xHMG**
Special:

Cl/Dv: **68/65**

DefSys: **D6** Rob: **R2**

ID:			First Fire	ID:			First Fire				
Skill:			Cannon	Guns	Skill:			Cannon	Guns		
Ammo:			Cannon	Guns	Ammo:			Cannon	Guns		
	Maneuver	Turn Code	Notes		Maneuver	Turn Code	Notes		Maneuver	Turn Code	Notes
1				1							
2				2							
3				3							
4				4							
5				5							
6				6							
7				7							
8				8							
9				9							
10				10							
11				11							
12				12							
13				13							
14				14							
15				15							
16				16							

ID:			First Fire	ID:			First Fire				
Skill:			Cannon	Guns	Skill:			Cannon	Guns		
Ammo:			Cannon	Guns	Ammo:			Cannon	Guns		
	Maneuver	Turn Code	Notes		Maneuver	Turn Code	Notes		Maneuver	Turn Code	Notes
1				1							
2				2							
3				3							
4				4							
5				5							
6				6							
7				7							
8				8							
9				9							
10				10							
11				11							
12				12							
13				13							
14				14							
15				15							
16				16							

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	Maneuver	Turn Code	Notes		Maneuver	Turn Code	Notes		Maneuver	Turn Code	Notes
1				1							
2				2							
3				3							
4				4							
5				5							
6				6							
7				7							
8				8							
9				9							
10				10							
11				11							
12				12							
13				13							
14				14							
15				15							
16				16							

ID:			First Fire	ID:			First Fire				
Skill:			Cannon	Guns	Skill:			Cannon	Guns		
Ammo:			Cannon	Guns	Ammo:			Cannon	Guns		
	Maneuver	Turn Code	Notes		Maneuver	Turn Code	Notes		Maneuver	Turn Code	Notes
1				1							
2				2							
3				3							
4				4							
5				5							
6				6							
7				7							
8				8							
9				9							
10				10							
11				11							
12				12							
13				13							
14				14							
15				15							
16				16							